



Bouldering Competition Rules **Student Union, Wright State University** **February 15th, 2020**

Welcome to the Wright State University Bouldering Competition. We thank you all for coming today in the spirit of fun and competition.

In an effort to provide a great competition today, we need your help. As with most bouldering competitions, you will be judging the climbs of each other. So, to run a clean competition, we need everyone to be accountable for his or her actions. Our first priority is the competitor's enjoyment. That said, here are the following rules are for event:

1. Everyone is required to have fun today!
2. All participants are expected to treat other competitors, judges, spectators and other persons present with courtesy and respect. Any person displaying unsportsmanlike or disrespectful conduct during the event will be asked to leave, and will forfeit their scorecard and registration. Please keep in mind that profanity of any kind will not be tolerated and will be considered unsportsmanlike conduct. Be nice, wait your turn, and smile!
3. Competitors may use whatever equipment is generally accepted in bouldering including climbing shoes, chalk, toothbrushes, crash pads, and helmets.
4. Competitors must begin a problem with their hands and feet on the marked starting hold(s) unless otherwise noted.
5. If a problem has two starting handholds, competitors must use both.
6. To complete a route, competitors must demonstrate stability on the finish.
7. Competitors must climb to the end of the problem using only the marked holds and features, and without external physical aid. (e.g. spotters cannot place feet, stabilize the body, etc.) Verbal assistance, coaching, encouragement, and/or pointing out holds are permitted.
8. Competitors may work individual moves on a problem, but can only receive the third point value (80%) for an ascent after working through any moves on that problem.
9. If a competitor falls without reaching the first hold (first hold past the starting hold/s), they will be allowed a second try without going to the back of the line. However, the failed attempt will count on their scorecard (e.g. their next attempt will only yield points for 2nd or 3rd attempt, whichever is appropriate).
10. If a technical problem occurs (e.g. hold spins or breaks) competitors may return to the ground immediately to retry without penalty. Competitors who continue climbing after a technical incident, and then fall later in the route, will forfeit the opportunity to retry without penalty.
11. When a climber uses a hold or feature that is not marked as being a part of the problem, the ascent will not be given any points.
12. To receive points for a problem, the marked ending hold must be matched on.

13. Unmarked natural holds (wall features) are out, however, every hold or feature within a taped box is in.
14. Smearing on flat wall surfaces is in
15. Stemming off side walls is out unless footholds are marked.
16. Toe hook / Heel hooks around corners or off tops are off unless marked in.
17. No touch and go.
18. You may not use a different route on the wall as a “warm up.” That climb will count as a try.
19. If you are in a level, and you climb three routes that are above your level, you will get bumped up to that level. I.e. if you are in the beginner level and climb three intermediate routes, you will get bumped up to intermediate.
20. Circle top five scores before submitting card to judges.
21. All climbers must have active spotters. Spotting is a no-contact activity, unless a climber falls, meaning that in no way is it acceptable to assist a climber in completing a route through physical contact. Spotters should be positioned far enough from the wall so that a falling climber will not land on top of them, and close enough to make contact with hands on the climber and safely direct their fall. Spotters should have hands up, fingers together, feet shoulder width apart, and eyes always on the climber. Spotters should be close to the same size as the climbers they are spotting. Please notify the climber of any technical competition or safety issues (e.g. be careful as you round this corner, or don’t go off route here, etc.)
22. Scoring will be done on the honor system. You will be responsible for recording your score and obtaining verification from two people who have witnessed your entire attempt. Spotters can perform this function. We will also have judges and supervisors moving around the facility who would be happy to serve as your witness. Our roaming judges do have the responsibility of maintaining the integrity of the judging process. To this end, if they see a climber go off route, obtain assistance, etc., and then ask for verification, they will notify the climber of the infraction and DQ the route in writing on the climber’s scorecard. If a climber gets more than one infraction, they will be disqualified from the competition.
23. When final scores are tallied, judges reserve the right to “bump” a competitor into the next highest division (ie., beginner to intermediate) if the climber’s final score is higher than the mean score for the division above them. This will only occur if the climber’s score is significantly higher than the other scores in the division they originally entered in.
24. You must have your name and division clearly printed on the backside of your scorecard. Pens will be provided by the event staff.
25. No refunds will be given after the competition has begun.